

DUNGEONS & DRAGONS

LIVING FORGOTTEN REALMS

(character name)

HAS RECEIVED STORY AWARDS FROM

MYTH6~1 PREEMPTIVE STRIKE

MYTH01 Blue Fey Alliance

You discovered a combined encampment of dark fey and the Order of Blue Fire near Myth Drannor. Even more disturbing, you returned with evidence that their alliance also includes forces from Netheril.

○ Check this circle if you also captured the Shade Prince. This may have an impact on future adventures.

MYTH02 Forewarned

You captured several leaders of the alliance between the fomorians and the Order of Blue Fire. The eladrin of Myth Drannor have gained useful knowledge from interrogating these prisoners. You gain the following consumable power. Strike through the power once you use it.

TRIGGERED ACTIONS

Forewarned ♦ Consumable

Trigger: You roll initiative while fighting creatures with the shadow or spellscarred keyword.

Effect (Free Action): You gain a +2 bonus to attack rolls against creatures with the shadow or spellscarred keyword until the end of the encounter.

MYTH03 Rampant Spellplague

You were unable to corral the leaders of the new alliance between the dark fey and the Order of Blue Fire. Their unrevealed plans may catch you off-guard in the near future. You take a -5 penalty to initiative in encounters that include spellscarred enemies.

○○○○○ The penalty to initiative is reduced by one each time you complete an adventure. Once you have checked all five circles, you may void this Story Award.

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EMBARKED ON A MAJOR QUEST DURING

MYTH6~1 PREEMPTIVE STRIKE

MYTH10 Fey and Flames

Your earn this Story Award when you finish the *Fey and Flames* Major Quest by playing adventures MYTH6-1, MYTH6-2, and MYTH6-3 in any order. You have contributed significantly to solving Myth Drannor's problems, and they rejoin the alliance with Cormyr to unite against the forces of Netheril. The vaults of Myth Drannor contain many ancient and powerful items, and the Coronal has commanded that these vaults be opened to you as a reward for your service.

If you earned all three Story Awards MYTH02, MYTH05, and MYTH08, you may choose one Uncommon permanent magic item from an LFR player resource with an item level less than or equal to your character level + 4.

If you have only two of the Story Awards, the Uncommon item instead has a maximum item level of your character level +2.

If you have only one of the Story Awards, the Uncommon item instead has a maximum item level equal to your character level.

In all cases, this item is free, a personal gift to you from the Coronal. It does not cost a found-item slot or any gold, although it does count towards the total number of Uncommon items you can possess. You do not have to choose an item immediately; you can wait until you reach a higher character level or until you have need of something specific. Once you have chosen an item to fulfill this reward, record its information below and strike through this paragraph.

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