

DUNGEONS & DRAGONS **LIVING FORGOTTEN REALMS**

(character name)

HAS RECEIVED STORY AWARDS FROM:
(cross out those not received)

AGLA2~2 FIRST STRIKE

AGLA17 Hero of the Battle of the Menhirs

You have struck a mighty blow in the defense of Aglarond, defeating the leader of an Thayan invasion force and destroying the teleportation circle that would have been used to bring an army of undead into the heart of the Yuirwood.

Aglarondan bards will forever sing your praises and the Zulkirs of Thay curse your name. You are given a medal for your participation in this battle. When displayed prominently, this marks you as a hero of Aglarond and conveys whatever benefits the DM deems appropriate in future regional adventures. One thing is for certain: you will never again need to pay for drinks at any tavern in Aglarond.

AGLA18 No Stone Left Unturned

You thwarted the plans of Vol Zaffras to invade Aglarond and have completed the *Circle of Stones* major quest. In order to earn this award, you must already have earned the story awards **AGLA09 Suspicious Stones** (from AGLA1-5 *Silver Lining*) and **AGLA17 The Saffron Devil's Plans** (from AGLA2-1 *The Undumor Connection*).

AGLA19 Alas Poor Uthvec

You recovered the talking skull, Uthvec Prator. With Vol Zaffras dead, he no longer has the power to open a portal to the Shadowfell. He is now nothing more than a talking skull - and an evil, annoying one at that. Possessing Uthvec provides no mechanical benefits, but he may at least make a decent conversation piece, assuming you can get him to shut up.

If you are able to take a familiar, and you want to make Uthvec your familiar, you may do so. He uses the game statistics of a standard familiar of your chosen type (to be clear, this is just a roleplaying option).

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